x737 Joystick Commands by Razvan Lupusoru and EADT
An add-on for the x737 aircraft and USB devices

What is it?
x737joystickCommands ist a plugin for the X-Plane flight simulator. It communicates with the x737 plugin and allows the user to customize the joystick or other USB input devices for use with the x737 aircraft, especially with the x737-specific autopilot functions.

Which are the system requirements?
x737joystickCommands works with X-Plane 922+, Mac OS X (both PPC and Intel), Windows and Linux. It is a fat plugin for all platforms.
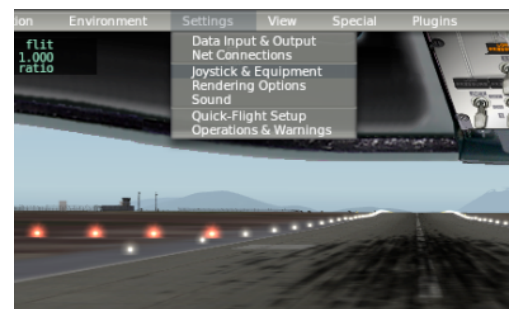
How is it installed?
Drag the fat plugin (folder) x737joystickCommands.xpl into the general plugins folder of your X-Plane dirctory. That means it <X-Plane> ist the directory where the simulator resides, x737joystickCommands.xpl has to be placed in the directory <X-Plane>/Resources/plugins/ – that's it!

Who owns the copyright?
The plugin x737joystickCommands.xpl is written by Razvan Lupusoru who has all rights on this plugin. The binaries are distributed by the European Aircraft Developer Team (EADT, www.eadt.eu). Downlaoding and operating the plugin is free of charge, the software however must not be distributed by anyone else but Razvan and the EADT. You are not permitted to redistribute any fragment of the software or the entire package. There is no guarantee for the software to fulfill any specific purpose but fun.

How its it used?
After launching X-Plane you have to set up the joystick buttons. Open the menu 'Settings->Joystick & Equipment' and choose 'Buttons: Adv.'. Click the button you want to customize for use with the x737 system. In the right half of the dialog you can choose 'x737' and then the function you want to trigger with this button. That's it.

How can I stay tuned about updates?
All news about the x737plugin, the x737FMC and x737joystickCommands are published on http://www.eadt.eu. It is strongly recommended to subscribe to the RSS feed on our website.

Enjoy!
The EADT team
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